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~~COUNTRY:~~ Hungary

~~SUBJECT:~~ The Dozsa Officers' School

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1. Officers of the infantry, armored and transport corps are trained at the Dozsa officers' school in Tata, which is located in barracks opposite the railroad station. Until June 1956 the school was located near the civilian airport in Pecs. The school constituted an infantry regiment, and came under the jurisdiction of the Pecs corps. [REDACTED]

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2. For three hours a day during the first six months the trainees are subject to drill, discipline, political lectures, and the use of small arms. The remainder of the 7-hour day is devoted to general education, including mathematics, psychology, Hungarian and Russian history, and literature. During the second half of the first year, general education is reduced to mathematics and history, and individual field training and

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- the use of the light machine gun are introduced.
3. The first half of the second year is taken up by platoon training and the use of the Maxim and Gorunov 7.62 mm heavy machine guns, while during the second half of the year the officers receive company training and instruction in the use of 82 mm mortars.
  4. The beginning of the third year is given to training in the T-34 tank, the 57 mm antiaircraft gun and the 76 mm AIT gun. Large scale battalion maneuvers are held with the participation of armor and support weapons. For the last part of the third year the students are divided into groups corresponding to the duties they will perform upon completion of their studies; all students receive signal training on Czech R 10 and R 12 radios.
  5. The student body, which totals 1,000, is organized in three infantry companies (gyalogsagi szazad), one armored company and one transport company. The division was so designed in case of war or emergency. Students are divided into platoons of four sections each for their studies.
  6. The school is commanded by a colonel, who has two deputies with the rank of lieutenant colonel, one for the training program and the other for the supervision of the political education. Any student who fails in political ideology is

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dismissed from the school and returned to his unit. Four of the officers, captains, complete the school command, and are in charge of discipline, personnel, supply and pay, respectively. A Soviet major assisted by two captains, serves as advisor to the school's commander.

7. The school has the following training equipment at its disposal: four T-34 tanks, six 57 mm guns, six 76 mm AIT guns (all of which are of Soviet make), about five 82 mm mortars, 20 Gorunov and 15 Maxim machine guns.
8. During the rebellion of October and November 1956, some of the officers and students joined the insurgents, while the others returned to their homes. After the suppression of the revolt, a committee investigated the behavior of the students, and those who were suspected of participating in the rebellion were sent to their units for further interrogation.
9. The following personalities are known:
  - a. Captain Ivan (fnu) [redacted] is the personnel officer.  
[redacted]
  - b. Colonel Tivabar Lazar, [redacted]  
[redacted] is the school  
inspector. [redacted]
  - c. Lt. Colonel Karoly Lovas, [redacted] is the political  
officer. [redacted]

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d. Captain Sandori (fnu) [REDACTED] is the paymaster. [REDACTED]

[REDACTED]

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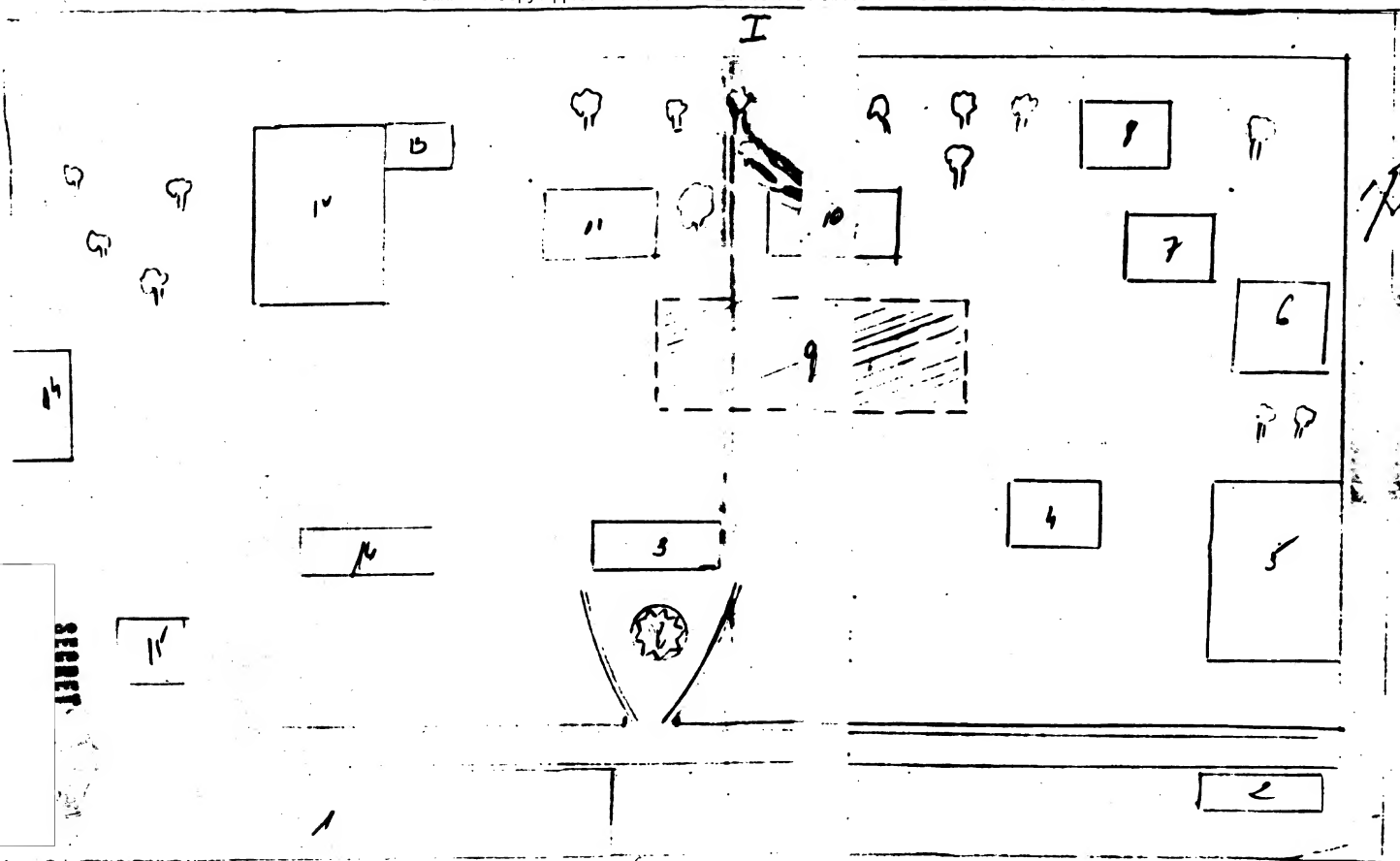
Legend to sketch I - School at Pecs

1. Pecs civilian airport
2. Vocational school for apprentices
3. Headquarters
4. Gymnasium
5. Garage for cars and armored vehicles
6. Fuel store
7. Lecture hall I
8. Lecture hall II
9. Parade and drill ground
10. Football ground
11. Swimming pool
12. Dispensary
13. Kitchen and privates mess
14. Dormitories
15. Kitchen and officers' mess

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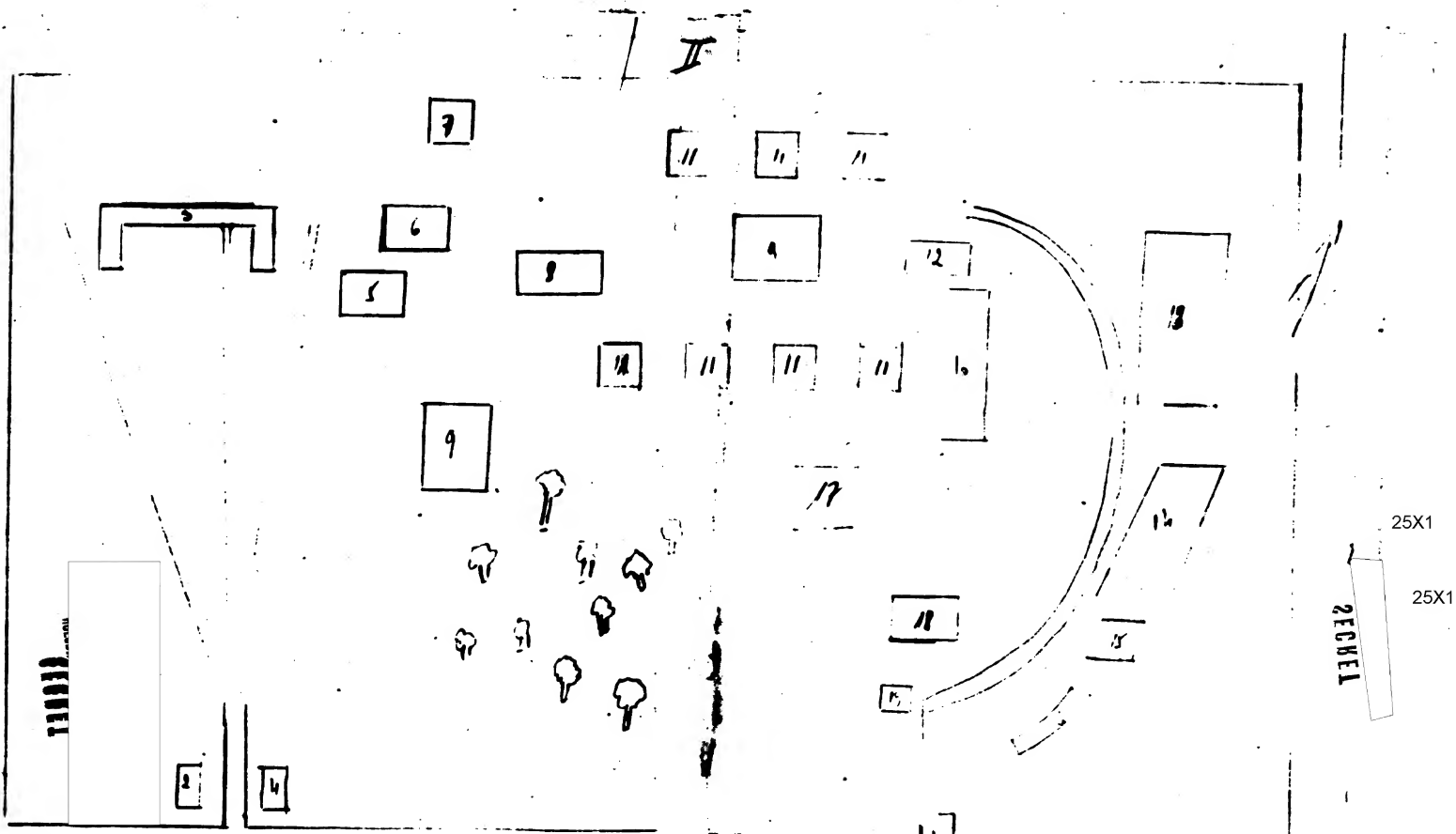
Legend to sketch II - School at Tata

1. Tata railroad station
2. Duty officers' room
3. Headquarters and administration building
4. Camp guards' quarters
5. Two-story building; study halls
6. Kitchen and dining room
7. Lecture hall, sand model table
8. Gymnasium
9. Clothes store
10. Garage for cars; machine workshop (?)
11. Dormitories
12. Locksmith's workshop
13. Fuel store
14. Shack for guns
15. Guard room
16. Shed used as garage for armor
17. Study house
18. Garage for cars
19. Car watchmen's room
20. Main entrance
21. Car entrance

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